

Code	Course Title	BookName	ISBN
ART233	Concept Art	N/A	N/A
ART240	Figure and Character Sculpting	N/A	N/A
BUS200	Entrepreneurship to Market	N/A	N/A
BUS220	Project Management	N/A	N/A
CFR105	File Systems and Structures	Practical Memory Forensics Jumpstart effective forensic analysis of volatile memory	9781801070331
CSC102	Introduction to Programming	Javascript Absolute Beginner's Guide	9780137959167
CSC102 Online 1	Introduction to Programming	Eloquent JavaScript, 3rd Edition: A Modern Introduction to Programming	B07C96Q217
CSC104	Beginning Website Interfaces	The Absolute Beginner's Guide to HTML and CSS	9781484292495
CSC115	Data Science Now	Data Science from Scratch: First Principles with Python	9781492041139
CSC175	Data Collection, Verification, Transformation, and Analysis	Mastering Data Warehouse Design: Relational and Dimensional Techniques	B001KOTWW2
CSC215	C/C++ Programming I	Modern C++ for Absolute Beginners: A Friendly Introduction to the C++ Programming Language and C++11 to C++23 Standards	9781484292730
CSC256	Designing Website Interfaces I	JavaScript Programming, Real World Code & Explanations	9798883929914
CSC263	Java Programming II	Big Java: Early Objects	9781119499527
CSC318	Software Engineering Principles	N/A	N/A
CSC338	Statistical Data Science	Practical Statistics for Data Scientists: 50+ Essential Concepts Using R and Python	9781492072942
CSC352	React Native II	N/A	N/A
CSC370	Artificial Intelligence	N/A	N/A
DBM100	3D Build Tools	N/A	N/A
DBM150	Introduction to Maker Studio	N/A	N/A
DMD230	Personal Branding	N/A	N/A
DVA254	Motion Graphics	N/A	N/A
ENG101	Composition I	N/A	N/A
GAA105	Game Art and Animation Fundamentals	N/A	N/A
GAA220	3D Modeling Environments & FX	N/A	N/A
GAA230	3D Modeling Characters & Vehicles	N/A	N/A
GAA325	Materials, Shaders and Lighting	N/A	N/A
GAM101	Introduction to Game Design	Fundamentals of Game Design (3rd ed.)	9780321929679
GAM125	Introduction to Game Development	Agile Game Development with Scrum	9780321618528
GAM170	Game Design Workshop I	Challenges for Game Designers	B01NCYECGE
GAM425	Advanced Level Design	N/A	N/A
GPE104	Introduction to Game Programming	N/A	N/A
GPE205	Gameplay Programming Concepts	N/A	N/A
HCI250	User Experience Design and Testing	Introduction to User Research for UX Beginners	B0CRPPC4V4
HUM305	Countercultures	Fear and Loathing in Las Vegas: A Savage Journey to the Heart of the American Dream	9780679785897
HUM388	Writing for Social Media	N/A	N/A
HUM388	Spanish Culture	N/A	N/A

INT350/400/S PT323	Internship/12 Credit Internship	N/A	N/A
MAT174	College Algebra	MyLab Math with Pearson eText Access Code for College Algebra	9780136970613
MAT210	Business Mathematics	Business Math -- MyLab Math with Pearson eText Access Code	9780138086169
MAT250	Calculus I	MyLab Math with Pearson eText Access Code for Calculus and Its Applications, Brief Version	9780135256268
MS504	Critical Game Studies	Unified Discourse Analysis: Language, Reality, Virtual Worlds and Video Games	9781138774520
MS504	Critical Game Studies	Game Feel: A Game Designer's Guide to Virtual Sensation	9781138403253
MS507	Introduction to Cyber Security	Fundamentals of Information Systems Security	9781284116458
MS539	Programming Concepts	Starting out with Visual C#	9780138087562
MS555	Project Management	Agile Project Management For Dummies	9781119405696
MS555	Project Management	Identifying and Managing Project Risk: Essential Tools for Failure-Proofing	9780814413401
MS587	Databases and Web Development	Murach's MySQL	9781943873104
MS587	Databases and Web Development	The New And Improved Flask Mega-Tutorial	B079KPG4HT
MS622	Agile Prototyping and Product Development	N/A	N/A
NTS103	Identity Protection and Personal Security	N/A	N/A
NTS201	Security Essentials	CompTIA Security+ Get Certified Get Ahead_ SY0-701 Study Guide	BOCGTHPPXV
NTS336	Cloud Security	N/A	N/A
NTS370	Shell Scripting for Hackers	N/A	N/A
NTS415	Network Defense and Countermeasures	Network Defense and Countermeasures: Principles and Practices (Pearson IT Cybersecurity Curriculum (ITCC))	9780138200589
NTS442	Collegiate Cyber Defense Competition	N/A	N/A
NTW233	IoT Architecture and Security	N/A	N/A
PDS300/400/4 50	Production Studio I/II/III	N/A	N/A
RBT125	Introduction to Robotics	N/A	N/A
RBT131	Digital Logic: Basic Processor Design	N/A	N/A
RBT353	Competitive Robotics	N/A	N/A
SCI350	Environmental Perspectives	Our Global Environment: A Health Perspective	9781478637714
SIP311	Student Innovation Project I	N/A	N/A
SIP408/9	Student Innovation Project II/III: Online	N/A	N/A
SIP411	Boards Presentation: Online	N/A	N/A
SPT323	Advanced Prototyping	N/A	N/A
SPT323	Financial Literacy	Focus on Personal Finance	9781264111954
SPT323	Interfacing with the Nervous System	N/A	N/A
SPT323	Advanced Asset Creation	N/A	N/A
SPT323	AI in Art	N/A	N/A

SPT323	Rust Programming I	Begin Rust: A complete guide to programming with Rust, for new and experienced programmers alike	B096LTR59F
SPT323	History of Video Games	Creating Plato's Cave: Video Game History from Pong to Simulation	B0CZJ2LMKQ
SS320	Contemporary Global Issues	Global Issues: Selections from CQ Researcher (2022 Edition)	9781071835302
SS388	The Twilight Zone	Monsters on Maple Street: The Twilight Zone and the Postwar American Dream	B0BCXP6LKC
TCH100	Introduction to Design	The 99% Invisible City: A Field Guide to the Hidden World of Everyday Design	B086YHKSJX
TCH115	Thinking Strategies	The First 20 Hours: How to Learn Anything . . . Fast	9781591846949
TCH200	Product Development	N/A	N/A
TCH310	Technology, Society and Ethics	The Elements of Moral Philosophy	9781264931422
TCH375	Space Expedition	N/A	N/A
THE320	Introduction to Shakespeare	N/A	N/A
VRT101	Introduction to Virtual and Augmented Reality	N/A	N/A
VRT232	Gamification	N/A	N/A
<b>Updated on: 5/17/24</b>			